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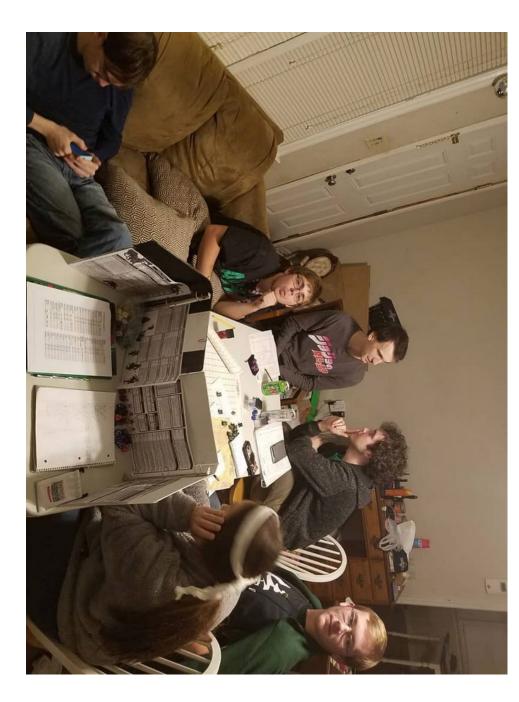
Phi Eta Sigma Undergrad Smith, Prof. Keith

WHAT IS IT

pictures "Father's father who is a priest, his daught who is too powerful for her own Poison to show him. It is played to the song "Father's Lament" by Poor Man's Picture Music Video (PMV) is type of storytelling that uses struggles with parenthood. and his son who has Lament" and music the father's woes is a PMV to tell a story his daughter forsaken about

INSPIRATION

them. It is the reason I am drawn to artforms like comics and animation, Dungeons campaign I played that took the perspective of the two children, so understand the characters stories where you characters of your own creation. This story is inspired by a D&D and why I enjoy games is a table-top roleplaying game I have wanted to tell a story from the make their viewers feel and perspective of their father. that have the capability to always found interest in and Dragons(D&D). D&D can play out stories of such as within



CREATION

1: Outline
This includes thumbnailing each scene, creating character sheets, finding the aesthetic, and finalizing the story.

The images to the right are character sheets.

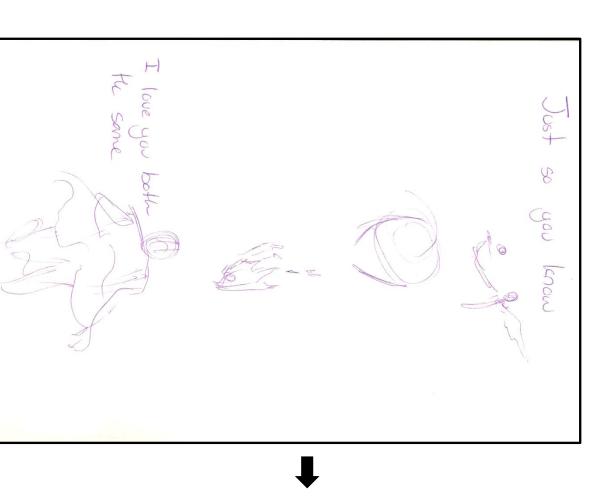


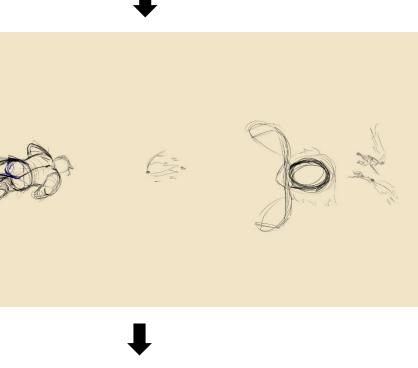


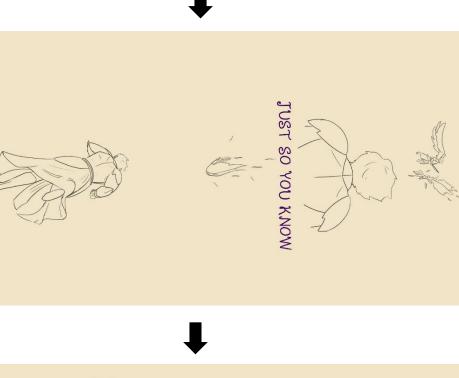


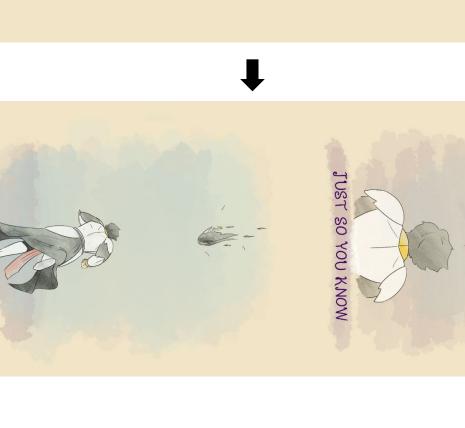
2: Creating Panels
This is the creating part. Here
you put those references,
aesthetics, and thumbnailing to
use and create the panels for the
video. These are what is shown in
the PMV to tell the story.

It goes from Thumbnail -> Digital Sketch -> Outline -> Color





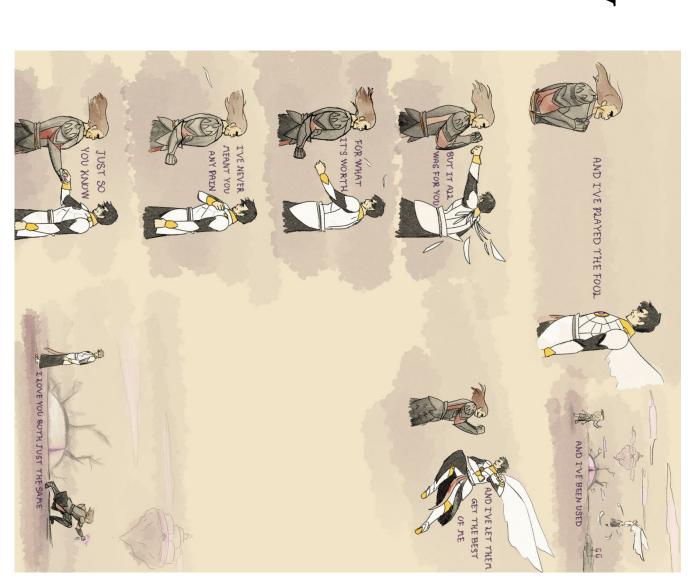


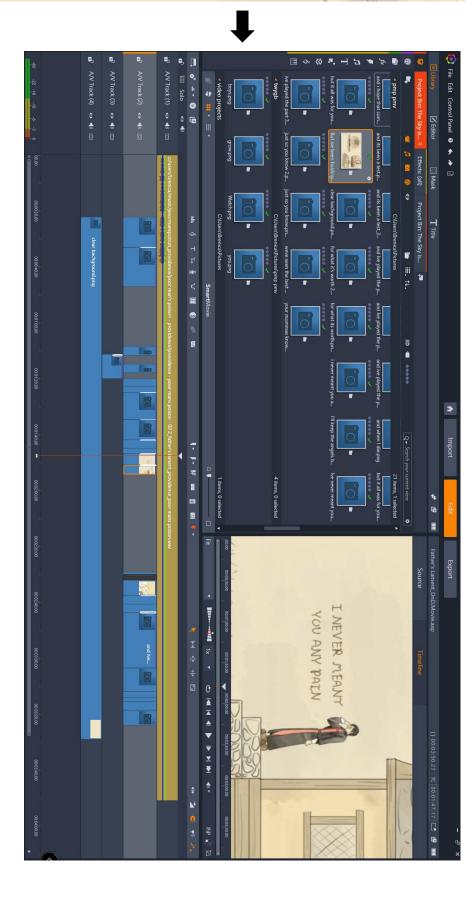




3: Edit The Video
Now that the panels are done, they need to be put into an editing software program.

Many of the sections are set up for camera pans and zooms, such as the drawing to the right. Once imported into Pinnacle Studio 25, the camera can be moved panel to panel to create an illusion of movement.





TAKEAWAYS

The process for making a PMV is half making art and half preparing to make art. For another PMV project, I would pay attention to:

- 1.) How long a lyric is and how that effects panel movement
- 2.) Be aware of scale and how bigger you make an artwork, the smaller it will appear in your video editing software
- 3.) Edit the video in sections a a time so that you don't end up with a lot of panels that don't flow like it was meant to
- 4.) Character sheets really are your friend
- 5.) More detail per panel may not get noticed if it moves too fast

